



**FINGERS**

MADE FOR LIGHT JOCKEY

F1 F2 F3 F4 F5 F6 F7 F8 F9 F10  
 1 2 3 4 5 6 7 8 9 10 11 12  
 1 2 3 4 5 6 7 8 9 10 11 12  
 1 2 3 4 5 6 7 8 9 10 11 12

MODE 1  
 MODE 2  
 MODE 3

DATA 1

DATA 2

DATA 4

DATA 5

**Martin**

MADE FOR **LightJockey** PMX 2.0

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**Martin**



# FINGERS FOR LIGHTJOCKEY

Designed as a hardware interface to make Martin's popular LightJockey software even more intuitive and accessible, Fingers allows the PC to keep pace with your imagination.

Fingers is a new, robust, front end, dedicated to the well-known Martin LightJockey – a Windows (PC/Laptop) based, lighting controller that lets you interface either 512 - 2048 channels and is capable of controlling up to 100 DMX fixtures.

Supporting a highly customizable setup, Fingers permits a large number of the LightJockey functions to be mapped directly to physical faders, buttons and jog wheels. This gives the user an easy, hands on live-show and play-back control.

## Function Examples:

- Launching programs directly from buttons
- Next, previous and go functions for manual cue lists
- Triggering of individual or multiple sequences or turning them on or off from buttons
- Latching specific cues/sequences
- Master and sub-master intensities from faders and bump buttons
- Override specific DMX output channels via faders
- Dynamic play-back timing control from faders or jog wheels
- Fog/smoke-haze control

The Martin logo consists of the word "Martin" in a bold, black, sans-serif font. Above the letter "i" is a small yellow triangle pointing downwards.